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Inbetween

Duo for violin, cello & clicktracks

Adjustment for Cello & Contrabass

Keren Rosenbaum

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Inbetween is written for Violin and Cello, both reacting to pre-recorded soundtracks.

The soundtracks are played through earphones during the performance and heard only by the performers – each performer hearing only his or her own soundtrack.

Soundtracks instructions:

The soundtracks consist of letters A – L (indicated by voice naming the letters). Some of the sections include a series of clicks. The instructions for reacting to the clicks appear in the score. To the most part, the clicks indicate either movement from repeating one bar to the next; in other places the clicks trigger a specific reaction written in a square above the part.

Operating the soundtracks: both CD players should be paused immediately before the letter "A". The musicians begin playing without the soundtracks. The soundtracks operator should follow the score and press 'PLAY' on both CD players towards the end of second bar, while the musicians hold their long notes.

Sections B, F, G, H & J begin with a conductor sign. In these sections, the letters in the soundtrack indicate the end of the previous section, rather than the beginning of the new one. The section itself starts with a conductor cue, preferably by the violin player.

In general, even if the soundtracks are not synchronized, the conductor cues (see the score) should still be kept.

Instruction for the player:

Do not avoid mistakes

↓ = Indicates a conductor's cue

X = non specific pitch, imply a certain register

Notice the very fast changes in the dynamics

Reaction to the clicks should be as fast as possible (the various ways of reaction are written inside the score)

Avoid turning pages (in order to do that the score should be photocopy and played out of two music stands, 3 pages each)

The clicktrack starts playing when the players reach the end of line 1 (prolonging the sound until "A")

- **Section A** – upon hearing "A" start repeating the first loop, upon each click, jump as fast as possible to the next line, keep on repeating the line until the next click, Keep on repeating the section "A", upon hearing "B" jump to the next section.
- **Section B** – upon hearing "B", play the first bar- one time only, keep on repeating the section until hearing "C"
- **Section C** - the same as in section "A", keep on repeating the section "D"
- **Section D** – the same as in section "B", keep on repeating the section "E"
- **Section E** – repeat each loop, upon hearing a click jump to the next loop, keep on repeating the section until "F"
- **Section F** - the same as in section "A" keep on repeating the section "G"
- **Section G** – upon each click react by playing the "Reaction" bar written above, keep on repeating the section until "H"
- **Section H** – repeat the loop. Start the loop always together, keep on repeating the section until "I"
- **Section I** – repeat the loop. Upon each click react the "Reaction" bars written above, keep on repeating the section "J"
- **Section J** – In this section there are no clicks. The players should repeat the loop in the end of the section until hearing section "K"
- **Section K** – upon each click play one bar prolonging the note until the next click. Keep on repeating the section until "K"
- **Section L** – upon hearing section "K" play the bar one time only (prolonging the note until the end of the bow and stop.

To best way to practice the piece is by playing the loops and creating own self-reactions, that way when the real clicktrack actually plays it maintain a surprising element but doesn't create a feeling of unsureness.

Inbetween

Duet for Violin & Cello

Keren Rosenbaum

q = 120

Violin

Violoncello

pp

sub. ff

fp

pp

sub. ff

fp

pp

Detailed description: This block shows the beginning of the piece for Violin and Violoncello. The Violin part starts with a treble clef, a key signature of one sharp (F#), and a 2/4 time signature. It begins with a *pp* dynamic and a series of sixteenth notes. The Violoncello part starts with a bass clef and a 2/4 time signature, beginning with a triplet of eighth notes. Both parts have dynamic markings of *pp*, *sub. ff*, *fp*, and *pp* throughout the first section. There are also some performance markings like 'V' and 'V' with a slash.

A

Keep on repeating all the loops until hearing B.

Loop 1

ord.

ord.

sub. f

ff

sub. f

sul. pont

sul. pont

Detailed description: Loop 1 consists of two staves: Violin (V) and Violoncello (Vc.). Both staves are marked 'ord.' (ordinario). The Violin part features a *sub. f* dynamic and a *ff* dynamic. The Violoncello part features a *sub. f* dynamic. Both parts include *sul. pont* (sul ponticello) markings with corresponding bowing diagrams. The Violoncello part also has a *ff* dynamic marking.

Loop 2

ff

sub. pp

sub. pp

ff

sub. pp

sul. pont

sul. pont

Detailed description: Loop 2 consists of two staves: Violin (V) and Violoncello (Vc.). Both staves start with a *ff* dynamic. The Violin part has a *sub. pp* dynamic and a *sul. pont* marking. The Violoncello part has a *sub. pp* dynamic and a *sul. pont* marking. Both parts include triplet markings and *sul. pont* markings with bowing diagrams.

Loop 3

fpp

ff

fpp

ff

Detailed description: Loop 3 consists of two staves: Violin (V) and Violoncello (Vc.). Both staves start with a *fpp* dynamic and end with a *ff* dynamic. The Violin part has a *fpp* dynamic and a *ff* dynamic. The Violoncello part has a *fpp* dynamic and a *ff* dynamic. Both parts include triplet markings and *sul. pont* markings with bowing diagrams.

2

B

6

gliss.
gliss.

ff

sul. pont.

sfz

Gradual dim.

Loop

pp

Vc.

ff

sul. pont.

sfz

pp

C

8

ord.

sfz

fpp

Loop 1

mf

I. Batt. ord.

Vc.

ord.

sfz

fpp

I. Batt. ord.

mf

9

ord.

sfz

pp

ff

fpp

Loop 2

Vc.

ord.

sfz

ff

ff

fpp

2

B

6

gliss.
gliss.

ff

sul. pont.

sfz

Gradual dim.

Loop

pp

Vc.

ff

sul. pont.

sfz

pp

C

8

ord.

sfz

fpp

I. Batt. ord.

mf

Loop 1

Vc.

ord.

sfz

fpp

I. Batt. ord.

mf

9

ord.

sfz

pp

ff

fpp

Loop 2

Vc.

ord.

sfz

ff

ff

fpp

D

* No Clicks

Gradual dim.
flautando

3

Musical score for section D, measures 12-15. The score is written for Violin (Vc.) in treble and bass clefs. Measure 12 starts with a treble clef and a 7/8 time signature. The violin part features glissando markings and a dynamic range from *ff* to *pp*. The bass clef part includes markings for *acell.* and *I. Batt.*. A *Loop* section begins in measure 13, marked with *ff* and *sul pont.* dynamics. The section concludes in measure 15 with a *flautando* marking and a dynamic of *pp*.

E

Musical score for section E, measures 15-23. The score is written for Violin (Vc.) in treble and bass clefs. Measure 15 starts with a treble clef and a 7/8 time signature. The violin part features *sfz* dynamics and is divided into six loops. Loop 1 (measures 15-16) has *sfz* dynamics. Loop 2 (measures 16-17) includes a triplet of eighth notes and *sfz* dynamics. Loop 3 (measures 17-18) features *fpp* and *ff* dynamics, with *sul pont.* markings. Loop 4 (measures 18-19) has *sfz* dynamics. Loop 5 (measures 19-20) includes *pp* and *fp* dynamics. Loop 6 (measures 20-23) features *fp* and *ff* dynamics, with *sul pont.* markings. The bass clef part includes fingering numbers 1, 2, and 3 in measure 18.

D

* No Clicks

Gradual dim.
flautando

Musical score for section D, measures 12-15. The score is written for Violin (Vc.) in treble and bass clefs. Measure 12 starts with a treble clef and a 7/8 time signature. The violin part features glissando markings and dynamic markings of *ff* and *pp*. The bass clef part includes markings for *acell.*, *gliss.*, and *gliss.*. A section labeled "Loop" begins in measure 13, with a *ff* dynamic and a *sul pont.* instruction. The section concludes in measure 15 with a *pp* dynamic and a *flautando* marking.

E

Musical score for section E, measures 15-19. The score is written for Violin (Vc.) in treble and bass clefs. Measure 15 starts with a treble clef and a 7/8 time signature. The violin part features *sfz* dynamics and is divided into three loops. Loop 1 (measures 15-16) includes a *sfz* dynamic. Loop 2 (measures 16-17) includes a triplet of eighth notes marked with a "3" and a *sfz* dynamic. Loop 3 (measures 17-19) includes *fpp* and *ff* dynamics, and a *sul pont.* instruction. The bass clef part includes *sfz* dynamics in measures 15 and 16, and *fpp* and *ff* dynamics in measures 17 and 19.

Musical score for section E, measures 20-23. The score is written for Violin (Vc.) in treble and bass clefs. Measure 20 starts with a treble clef and a 7/8 time signature. The violin part features *sfz* dynamics and is divided into three loops. Loop 4 (measures 20-21) includes a *sfz* dynamic. Loop 5 (measures 21-22) includes *pp* and *fp* dynamics. Loop 6 (measures 22-23) includes *fp* and *ff* dynamics. The bass clef part includes *sfz* dynamics in measures 20 and 21, and *pp*, *fp*, and *ff* dynamics in measures 22 and 23. A fingering diagram for the first three fingers (1, 2, 3) is shown in measure 20.

4

F * No Clicks

Musical score for section F, measures 24-28. Treble clef: fpp, f, sul. pont, ff. Bass clef: fpp, fpp, f, sul. pont, ff.

G

Musical score for section G, measures 26-30. Treble clef: Loop, Gradual creasc, gliss., pp, fff. Bass clef: gliss., pp, fff. Percussion: Loop, I batt., sfz, Reaction.

H

start together, create different length each repetition until I

Musical score for section H, measures 28-30. Treble clef: Loop, fpp, ff. Bass clef: fpp, ff.

4

F * No Clicks

24

fpp f ff

sul. pont

Vc.

3

fpp f ff

sul. pont

G

26

Loop Gradual creasc

pp fff

gliss.

Vc.

pp fff

gliss.

Reaction

Loop

I batt.

sfz

Reaction

Loop

I batt.

sfz

H

Loop

28

fpp ff

Vc.

fpp ff

start together, create different length each repetition until I

I

Loop

31

ff

sffz

ff

sul. pont

ff

ff

ff

ff

Vc.

4

1

ff

4

3

sffz

4

1

sffz

sul. pont

4

1

ff

Keep playing the long note, each square is a reaction to the clicks, play the reaction and immediately go back to the long note.

34

sffz

pp

pp

sul. pont

ff

ff

ff

Vc.

4

1

3

ff

sffz

pp

sul. pont

3

ff

6

J * No clicks

37

Violin: sfz, pp, p, f

Violoncello: fp, sub. p, f

Loop sul. pont

39

Violin: sfz, pp, p, fff, sfz

Violoncello: sfz, pp, sul. pont, fff

K

Loop

42

Violin: sfz, pp, ff, sub. pp, fff

Violoncello: sfz, pp, ff, sub. pp, fff

Click

Click

Click

Fingering: 4 2, 1 1, 2, 1

L * No Clicks

47

Violin: fpp, ppp

Violoncello: fpp, ppp

6

J * No clicks

37

Vln. sfz pp p

Vc. fp sub. p f

39

Vln. sfz pp p fff sfz

Vc. sfz pp sul. pont fff

Loop sul. pont

K

Loop

42

Vln. sffz pp ff sub. pp fff

Vc. sffz pp ff sub. pp fff

4 2 2
1 1 1

L * No Clicks

47

Vln. fpp ppp

Vc. fpp ppp